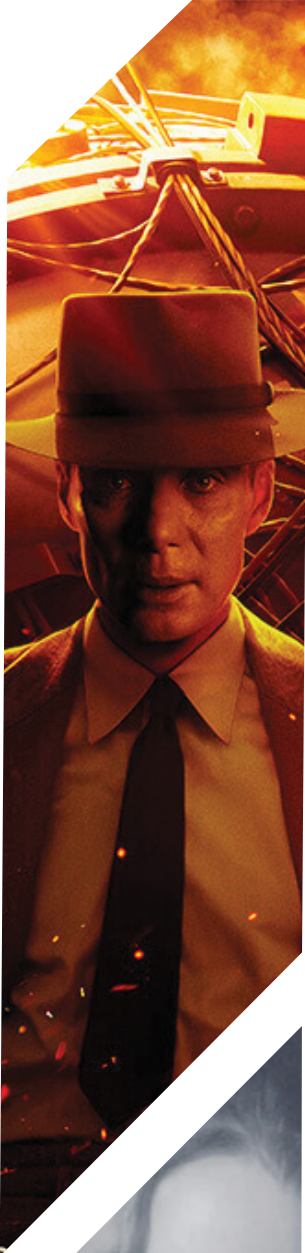
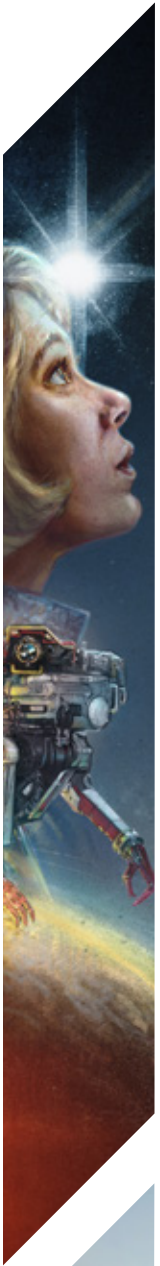


Graduate SHOWCASE



Entertainment Media + Emerging Technologies



FULL SAIL
UNIVERSITY



 GAMES

TOP || 25 || Schools to study GAME DESIGN

by Princeton Review



Angela De Castro
Product Manager
Nintendo of Europe

Entertainment Business master's grad Angela De Castro works as a Product Manager for Nintendo of Europe, applying the experience she gained at Full Sail to a role in one of the largest video game markets in the world.

As a product manager, Angela conceptualizes, plans, and executes Europe-focused marketing plans for Nintendo, the brand responsible for some of the most popular franchises in gaming including *Super Mario*, *Pokémon*, and *Animal Crossing*. "Full Sail's curriculum just called me. It was exactly the kind of knowledge that I was lacking, more kind of real-life expertise."



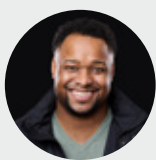
Eddy Lin
Asia-Pacific Strategic Program Manager
Twitch

As Twitch's Asia-Pacific Strategic Program Manager, Game Design master's grad Eddy Lin keeps an eye on gaming trends for the Asia-Pacific Twitch market. He also helps companies in China and throughout Asia develop esports teams and events.

30+ Grads on *Starfield*

Bethesda Game Studios, the studio behind popular franchises *Elder Scrolls* and *Fallout*, introduced their first all-new title in 25 years with the release of *Starfield*.

Over 30 Full Sail grads contributed to *Starfield's* expansive universe – boasting 120 playable star systems and over 1,000 planets for players to explore – with roles in level and sound design, environment art, audio engineering, and gameplay programming. From programs including Computer Animation, Recording Arts, Game Design, and Game Development, grads also contributed to the project with roles in technical testing, backend programming, quality assurance, editing, and face modeling.



James Lewis
Program Lead
ID@Xbox Developer Acceleration Program

As the Program Lead for ID@Xbox's Developer Acceleration Program, Game Design master's grad James Lewis helps diverse developers bring their games to Xbox. The program partners with developers who are underrepresented in the game industry and gives them practical tools to launch their projects, like initial funding, help with prototypes, and access to subject matter experts through Green Room events.





THE GAME AWARDS

350+ Full Sail Grads Credited on 2023's Nominated and Winning Games

The 2023 Game Awards celebrated the year's biggest releases on PC, console, mobile, and VR/AR platforms, giving recognition to the technical and creative excellence of game studios and developers around the globe. With roles at some of the year's most celebrated studios, Full Sail graduates demonstrated the value of their education, with more than 350 grads credited on 31 nominated projects in 22 categories.

Taking home the coveted Game of the Year award, *Baldur's Gate 3* was also the winner in the categories for Best RPG, Best Performance, and Best Multiplayer Presented by Discord. Grads who studied games, music and recording, and art and design at Full Sail were credited on the award-winning project in roles including Senior and Lead Animator, Senior Sound Designer, and Influencer Relations.

In total, 35 graduates contributed to nine winning projects in 15 categories including Best Narrative and Best Game Direction (*Alan Wake 2*), Best Score and Music (*Final Fantasy XVI*), Best Audio Design (*Hi-Fi Rush*), Innovation in Accessibility (*Forza Motorsport*), and in Best Ongoing Game and Best Community Support (*Cyberpunk 2077*).

But it wasn't only grads with a background in gaming who represented Full Sail at the Game Awards. Grads who studied film and television contributed to the Best Adaptation winner (HBO's *The Last of Us*) in roles including Visual Effects Coordinator, Senior Technical Director, and Data Wrangler.

Grads across degree programs also saw nominations for their work on several of the year's biggest releases including Best Action/Adventure nominees *Marvel's Spider-Man 2*, *Resident Evil 4*, and category winner *The Legend of Zelda: Tears of the Kingdom*. Grads also contributed to nominated projects including *Dead Space*, *Apex Legends*, *Starfield*, *Dredge*, and *Valorant*.



Joel Fisher
Senior Animator
Baldur's Gate 3



MARVEL
SPIDER-MAN 2

Erin Eberhardt
Project Director
Marvel's Spider-Man 2



FORZA
MOTORSPORT

Julian Moseley
Vehicle Art Lead
Forza Motorsport



MUSIC

Brad Blackwood

Mastering Engineer

**Prince, Fleetwood Mac,
Mammoth WVH**

"I didn't even mean to become a mastering engineer," laughs Brad Blackwood.

This statement may come as something of a surprise to those who know him, since he is the founder of Memphis-based Euphonic Masters, where he has mastered new releases by acts ranging from Allison Krauss to Mammoth WVH as well as Dolby Atmos remixes of classic albums like Fleetwood Mac's *Rumours* and Prince's *Diamonds and Pearls*.

"I just love music, all kinds of music," he says. "There's something about helping an artist who has spent countless hours perfecting a specific playing or singing style in order to share their art with others that really resonates with me, and I get excited about it whether it's acoustic bluegrass or heavy metal."

TOP MUSIC BUSINESS SCHOOL

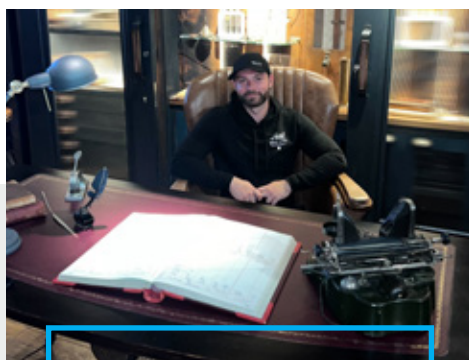
by *Billboard* magazine



Terry Watson

Senior Manager
of Studio Operations

Warner Music Nashville



Rob Prager

Automation Crew Chief
The Weeknd



Jordan Moed

Owner
Crashline Studios

Recording Arts grad Terry Watson has worked with acts like Blake Shelton, Amy Grant, CeCe Winans, and for KING & COUNTRY. Today he's using his engineering and asset management skills to help country and Christian artists reach the masses at Warner Music Nashville.

Rob Prager studied show production at Full Sail, and he served as the Automation Crew Chief on The Weeknd's international After Hours Til Dawn Tour. He worked with other automation crew members to handle electric rigging for moving stage pieces like stage lifts, a 30-foot-tall robot woman, and a 35-foot-wide moon.

Music Production grad Jordan Moed co-owns Crashline Studios, which helps clients with everything from composing to engineering to mastering. Crashline has worked on podcasts, indie films, and television shows, and their biggest client so far has been NHL Hockey.

2024 GRAMMY AWARDS

Full Sail Alumni on Nominated and Winning Projects

At the 2024 Grammy Awards, Full Sail grads worked on nominated projects in categories like Album of the Year, Record of the Year, and Best R&B Album; more than 45 grads contributed to 50+ plus nominated projects in 39 categories. When the Grammys were awarded, 13 Grammy-winning projects in 15 different categories featured the work of 17 Full Sail grads.

Two of those graduates, Colin Leonard and Sebastian Kryz, won their own Grammys. Colin won a Grammy in the Best Engineered Album, Non-Classical category for his mastering and engineering work on singer/songwriter Victoria Monét's *Jaguar II* album, which was also nominated for six other Grammys in categories like Record of the Year and Best R&B Album. Additionally, Sebastian picked up an award for his production work on Best Latin Rock or Alternative Album winner *Vida Cotidiana* by Juanes.

Dozens more Full Sail grads worked in a range of roles on projects spanning multiple genres. Graduate Bill Mims was an Assistant Recording Engineer on Lana Del Rey's album *Did you know that there's a tunnel under Ocean Blvd*, which was nominated for Album of the Year and Best Alternative Music Album. *MICHAEL* by Killer Mike was nominated for Best Rap Album, and grads Angad "Bainz" Bains, Ken Oriole, and Shelton Oliver all worked on the album.



Colin Leonard

Mastering & Engineering

Victoria Monét - *Jaguar II*

Winner, Best Engineered Album, Non-Classical



Sebastian Kryz

Producer

Juanes - *Vida Cotidiana*

Winner, Best Latin Rock or Alternative Album



Bill Mims

Assistant Recording Engineer

Lana Del Rey - *Did you know that there's a tunnel under Ocean Blvd*

Nominee, Album of the Year



EMMYS

FILM & Television

270+ Grads on 2023's Emmy-Nominated Shows

At the 2023 Primetime Emmy Awards, 278 Full Sail grads worked on 199 nominated projects in 109 categories, including Outstanding Comedy Series, Outstanding Limited or Anthology Series, and Outstanding Television Movie.

When the awards were announced, 52 projects that won in 80-plus categories featured the work of 100 Full Sail grads. Two of those grads took home their own Emmy awards: Marc Fishman (Re-recording Mixer, *The Last of Us*, Outstanding Sound Mixing for a Comedy or Drama Series) and James Miller (Sound Designer, Sound Effects Editor, *Prey*, Outstanding Sound Editing for a Limited or Anthology Series, Movie, or Special).

Grads also appeared in the credits of nominated projects like *Succession*, *RuPaul's Drag Race*, *BEEF*, *A Black Lady Sketch Show*, and *What We Do in the Shadows*.

BEST
= FILM SCHOOL =
SCHOOL IN
THE U.S. &
CANADA

by **MovieMaker** magazine



Grads on HBO's *The Last of Us*

HBO's *The Last of Us* brought the popular video game to prestige television. The show earned an impressive 24 Emmy nominations in categories like Outstanding Drama Series, Outstanding Special Visual Effects in a Season or a Movie, and Outstanding Sound Editing for a Comedy or Drama Series.

Full Sail grads like Jake Cenac (Senior On-Set Technical Director) and Delano Athias (Senior Previs Artist) brought the show's special effects to life. Graduates Marc Fishman (Re-recording Mixer) and Jamison Rabbe (ADR Mixer) also worked on *The Last of Us's* audio elements, with Marc winning his own Emmy award for Outstanding Sound Mixing for a Comedy or Drama Series.



Emmi Litsenberger

Casting Director
American Horror Stories

Emmi Litsenberger studied film at Full Sail. Today, she's a casting director at Waldron Casting, where she finds cast members for both reality and scripted television shows. Emmi has cast shows like *Who Wants to be a Millionaire?*, the Food Network's *Chef Boot Camp*, and *American Horror Stories*.



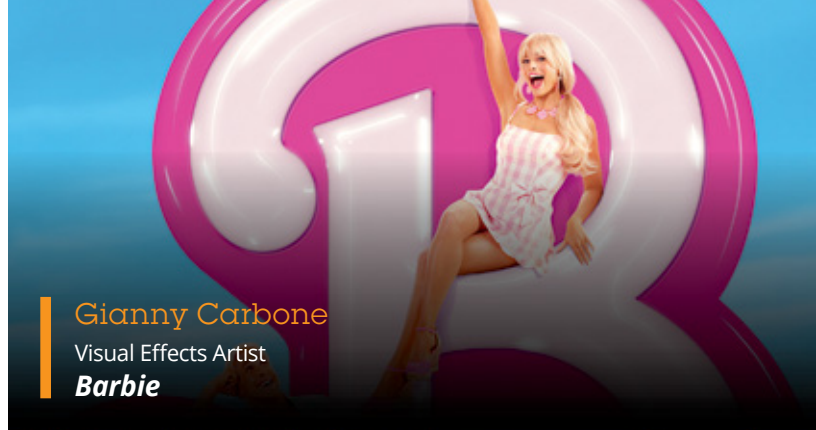
100 Grads Credited on Nominated Projects at the 2024 Academy Awards

At the 2024 Oscars, 100 Full Sail graduates were credited on 23 projects in 20 categories, and one grad was nominated by name for his own Oscar. When the winners were announced, 12 graduates were credited on five winning projects in 11 categories.

Graduate Gary A. Rizzo, a Full Sail Hall of Fame inductee who has previously won Oscars for his work on *Inception* and *Dunkirk*, was nominated again this year for his contributions to Best Picture winner *Oppenheimer*.

Six Full Sail graduates worked on *Barbie*, which was nominated in categories like Best Picture, Best Adapted Screenplay, and Best Production Design. Alumni like Gianni Carbone (Visual Effects Artist) helped bring the movie's pink-toned magic to the silver screen.

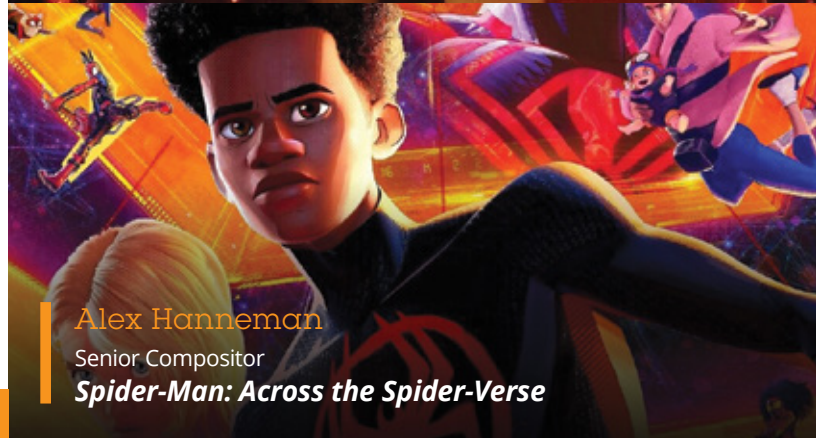
Multiple grads were credited on Best Animated Feature nominee *Spider-Man: Across the Spider-Verse*, including Alex Hanneman (Senior Composer). Grads also worked on nominated projects like *Killers of the Flower Moon*, *The Color Purple*, and *American Fiction*.



Gianni Carbone
Visual Effects Artist
Barbie



Gary A. Rizzo
Re-Recording Mixer
Oppenheimer



Alex Hanneman
Senior Composer
Spider-Man: Across the Spider-Verse

ART & Design

Azadeh Iranban
Global Head of Rigging
Scanline VFX

When Azadeh Iranban graduated from Full Sail's Computer Animation degree program in 2015, she told us that "I'd love to work on a movie and then be able to go to a theater and see people laughing at my character, or crying with my character. That would be the most satisfying thing ever."

With a quick look at her recent credits, it's clear she's had that chance, since she's worked as a rigging supervisor on movies like *The Flash*, *Aquaman* and *the Lost Kingdom*, *Moonfall*, and *Shang-Chi and the Legend of the Ten Rings*, as well as visual effects roles on *The Batman* and *Free Guy*.

It's a long way from her roots in Iran ("Some of my friends in Iran are scared to come to a new country. But for me, because I went through so many experiences back in Iran, I knew I could handle it, even though it was hard sometimes."), but she's far from done with her career journey.

As she told us when she graduated, "A woman has never won an Oscar for computer animation. I'm not saying I'm going to do that— it's a really big dream. I don't know where I'll be in ten years, but I want to be in a position that I'm proud of."

Full Sail University
has been named a
**TOP DESIGN
SCHOOL**

by **Graphic Design USA**



Paul Shank

Creative Services Manager
**United States Tennis Association
National Campus**

In his role at the USTA National Campus, Digital Arts & Design grad Paul Shank designs fresh visual elements that match the fast-paced movements of tennis. He's responsible for the campus's digital and print assets and prepares graphics for the US Open.



Adam Cipoletti

Associate Creative Director – Keynote Creative
Salesforce

Studying graphic design at Full Sail helped Adam Cipoletti stay competitive in the design industry. Today he's the Associate Creative Director for Keynote Creative at Salesforce, where he designs presentations for Salesforce's large events, including Dreamforce.



Corey Guerra

Digital Design Professor
Tulane University

Designer, illustrator, and fine artist Corey Guerra teaches courses at Tulane and Southern New Hampshire University while owning and operating his boutique design firm, Corey Guerra Designs. Corey has worked with organizations including The Mississippi Chorus, the Mississippi Association of Choral Directors, La Petite Grocery, Tulane University, and the Sweet Mississippi Tea Festival.

Technology

Mitchell Hartwell
Director of Gamification
Holovis



Holovis brought on Mitchell as a solutions architect for projects involving gamified theme park attractions. In his first major project with the company, Mitchell relocated to Japan to assist in the development and implementation of Mario Kart: Koopa's Challenge, a ride at Universal Studios Japan's SUPER NINTENDO WORLD™.

"From a technical perspective, a lot of the stuff that I did in my classes directly translates into the work that I do today," shares Mitchell. "The hours, just all of the people that I met and all of the cool projects that we talked about, all of the networking, and just getting in the mindset of putting in what you want to get out was great."

“10 TECH LEADERS”

by *Orlando* magazine



Adam Rensel
Software Engineer
GitHub Education

A graduate of the Web Development degree program, Adam develops for GitHub Education platforms, providing services to students at universities and colleges throughout the globe. "We've got times of the year where students are being on-boarded into new classes, where they're typically using our products a lot. So we have these spurts where we just get thousands and thousands of students per day," says Adam.



Ulric Esparra
Software Engineer
Sling TV

Software Development grad Ulric Esparra keeps backend requests running smoothly at Sling TV. As a Software Engineer, he specializes in backend conversations between Sling's partners and Sling's services to help viewers watch their favorite shows. Ulric also loves helping up-and-coming software engineers, and he's got his eye on management roles for the next step in his career.



Morgan Bard
Unity Developer
trainPOINT

Leaning heavily toward Unity development during his time in the Software Development (now called Computer Science) degree program, Morgan has been able to build a strong portfolio as a solo developer with his company Happy Games LLC as well as landing a role as a Unity Developer with safety training developer trainPOINT.



Christian Jeric Trono

Content Creator

VaynerMedia



MEDIA & Communications

Christian Jeric Trono's love of music festivals and videography is helping him climb the ladder in the international content creation industry. At Full Sail he sharpened his video production skills and learned how to network, which led to gigs with Vans Warped Tour and Okeechobee Music & Arts Festival. Today he's balancing passion projects with his work as a content creator for VaynerMedia's Asia-Pacific branch.

TOP 10 SCHOOLS

for BFAs in Creative Writing
(Full Sail University Ranked #1)

COLLEGE MAGAZINE, 2023



Evan Mack

Broadcast Journalist, Content Creator

The Ringer, The Channel Company, ESPN

Dan Patrick School of Sportscasting bachelor's grad Evan Mack is using the skills he developed at Full Sail to captivate audiences in the sports entertainment industry. Evan's passion for broadcast led him to meet sports entertainment icon Bill Simmons and create content for The Ringer and WWE. Today, Evan works as a broadcast journalist with ESPN, The Channel Company, and The Ringer.



Tasha Rosenbaum

Co-owner

bylittle

Studying computer animation helped graduate Tasha Rosenbaum co-found bylittle, a design agency that creates interactive courses for e-learning providers.



Tiana Scarlett

Director of Marketing

Allen University

In her role as the Director of Marketing, Creative Writing grad Tiana Scarlett conceptualizes social media ads, writes press releases, and acts as the PR and media contact for Allen University, a historically Black university.



Sports & Business



Elle Simone Scott

Executive Editor and On-Air Chef

PBS's America's Test Kitchen

"I come from a family of great cooks," says LaShawnda "Elle" Simone Scott. "I like to joke, even though it's the truth, that I am not the best cook in my family, I'm just the only one who does it professionally."

But Elle is doing much more than just cooking professionally. As an Executive Editor and on-air chef for PBS's *America's Test Kitchen*, Elle has built a successful career bringing the culinary arts to viewers at home and is using her Full Sail degree to help her and other chefs in marginalized spaces grow into successful entrepreneurs with her organization SheChef.

A graduate of Full Sail's Entertainment Business master's program, Elle's career in culinary media includes credits on some of the most popular cooking shows on television for networks including ABC and the Food Network. "The education I got [at Full Sail] has given me so much, so many tools for sustainability," says Elle. "I think that one of the things that Full Sail provided for me in terms of the gap between education and real-life application was how I worked when I was on set."



Daniela Gabrielle-Smallwood

Vice President of Marketing and Programming
Thompson Hospitality

As Vice President of Marketing and Programming, Daniela has seen the development of unique eating experiences on HBCU campuses including Virginia State University, Florida Memorial University, and Hampton University. Creating full-fledged restaurants on college campuses, Daniela and her team are providing memorable and accessible dining options for college students around the US.



Uneeke Armani

Events and Operations Coordinator
Florida Citrus Sports

After excelling in the Sports Marketing & Media degree program and volunteering with Florida Citrus Sports, Uneeke was hired as the Events and Operations Coordinator for the Florida-based non-profit. Uneeke also sits on the board for the Orlando City Soccer Foundation.

BEST ONLINE MARKETING Degree Programs

INTELLIGENT.COM



George Doman

Brand Campaign Assistant
Paralympics

Soon after graduating from the Digital Marketing degree program, George was brought on to the Paralympics team as a Brand Campaign Assistant for a global campaign called WeThe15. By connecting with disabled and allied influencers and advocates, George has been able to build awareness around the campaign and discrimination against the disabled.



From blockbuster films and games to GRAMMY-winning albums, our Hall of Fame alumni have made huge impacts in their industries – and the Full Sail community.

Six new graduates are chosen for the Hall of Fame each year, and every year, we celebrate their accomplishments through a weeklong event complete with educational panels, entertainment, and more.

Check out just a few stories about some of our Hall of Fame inductees' recent work.



Shaun McCabe

Game Development
Head of Technology
Insomniac Games



As the Head of Technology at North Carolina-based game studio Insomniac Games, 2020 Full Sail Hall of Fame inductee Shaun McCabe has had the opportunity to oversee the implementation and optimization of the wide

range of technologies that go into some of your favorite games. Shaun has worked at Insomniac since 2003, starting as a Sound Programmer, then working his way up to Production Director and, later, Chief Technology Officer. Today, he and his crew at Insomniac have shipped one of the most critically praised and commercially successful superhero games in recent memory – *Marvel's Spider-Man 2*.

Stephen Beres

Film
Senior Vice President,
Production Operations -
HBO and Max

Game of Thrones fans around the world were eager to return to the fabled world of Westeros in HBO's prequel series *House of the Dragon*. Full Sail Hall of Fame member Stephen Beres is Senior Vice President, Production Operations at HBO and HBO Max, and he leads production and post-production teams on the series, which also featured the work of several other Full Sail graduates in roles including VFX Art Director, Rigging Artist, and more.



Sebastian Kryz

Recording Arts
Grammy-winning
Producer/Engineer



Full Sail Hall of Fame inductee and 18-time Grammy and Latin Grammy winner Sebastian Kryz recently helped Elvis Costello reinterpret his 1978 album *This Year's Model* into a Spanish-language album called *Spanish Model*. Elvis approached Sebastian, his longtime producer and collaborator, about finding Latin musicians to record new Spanish-language vocals over *This Year's Model's* master tracks. Sebastian produced, recorded, and remixed the new vocals from artists like Nina Diaz, Jorge Drexler, Luis Fonsi, and Juanes.

PRIMARY

Sean Spuehler

Recording Arts
Owner Primary
Production Music Limited



Full Sail Hall of Fame inductee Sean Spuehler has toured with Madonna as her live monitor engineer and worked as a music editor for TV and movies, but he's also the owner and creative director at Primary Production Music Limited. The music library label produces songs that can be used in everything from TV shows to radio ads, and audiences from the United States and abroad have heard them thanks to Primary's distribution deals with Sony.

