The University

Founded in 1979
Graduate and Undergraduate Degree-Granting Institution
Campus and Online
Accredited by ACCSC (Accrediting Commission of Career Schools and Colleges)

Awards & Recognition

Named 2008, 2011, 2014, 2016, and 2019 “School/College of the Year” by the Florida Association of Postsecondary Schools & Colleges (FAPSC), as well as 2016 “Administrator of the Year”
Presented with the “Center of Excellence” Award in 2011 by The New Media Consortium
Named one of the “Best for Vets Colleges: 2013 and 2014” by Military Times EDGE magazine
Presented with “21st Century Best Practices in Distance Learning” Award in 2011 by the United States Distance Learning Association (USDLA)
Recipient of Apple’s Innovators in Education Award in 2010
Named as the 2009 ITFlorida “Leader of the Year”
Called “The Harvard of Game Schools” by Tips & Tricks magazine in 2007
Named 1 of the 5 “Best Music Programs” in the country by Rolling Stone magazine in 2005 and one of the “Best Music Departments” in the country in Schools That Rock: The Rolling Stone College Guide
Recognized as 1 of the Top 5 Film Schools in the country by Unleashed magazine, 2005
Named one of the 2016 “Top 25 Music Schools” by The Hollywood Reporter
Named one of the 2018 “Top 50 US Film Schools” by The Wrap magazine
Sponsored by Autodesk, The Rookies announced the official rankings for the “Best Creative Schools in the World for 2017.” Full Sail University projects are featured on the list (ranking international schools and projects) twice, ranking 3rd in the Architecture category and 9th in Next-Gen Gaming.
Named one of the 2019 “Top Schools To Study Game Design - Graduate & Undergraduate” by The Princeton Review
Named one of the 2017 “Top Design Schools” by Graphic Design USA magazine
Named one of “America’s Best Bang For The Buck Colleges 2018” by Washington Monthly
Named one of “Top 50 Animation Schools & Colleges in the U.S. - 2019” by Animation Career Review
“Top 10 Graphic Design Schools in FL - 2019” by Animation Career Review
2019 “Graduate of the Year” by the Florida Association of Postsecondary Schools & Colleges (FAPSC)
2019 “Educator of the Year” by the Florida Association of Postsecondary Schools & Colleges (FAPSC)
The Fortress at Full Sail University named “Top Entertainment Project” at the Orlando Business Journal’s Structure Awards, 2019

University FACTS

entertainment | media | arts | technology
3300 University Boulevard, Winter Park, FL 32792
407.679.0100 | fullsail.edu
Degree Programs
Campus & Online

Students on Campus Attend School on a Professional Schedule
8-12 hours a day
24-hour round-the-clock schedule

Accelerated, Innovative Curriculum
Graduate degree attainable in 12 months
Undergraduate degree attainable in 20-29 months
Degrees start every month and make graduates available to the industry year-round

Music & Recording
- Audio Production
  Undergraduate Degree
- Music Production
  Undergraduate Degree
- Recording Arts
  Undergraduate Degree
- Show Production
  Undergraduate Degree

Games
- Game Art
  Undergraduate Degree
- Game Design
  Undergraduate Degree
- Game Design
  Graduate Degree
- Game Development
  Undergraduate Degree
- Mobile Gaming
  Graduate Degree

Art & Design
- Computer Animation
  Undergraduate Degree
- Digital Arts & Design
  Undergraduate Degree
- Graphic Design
  Undergraduate Degree
- Media Design MFA
  Graduate Degree

Film & Television
- Digital Cinematography
  Undergraduate Degree
- Film
  Undergraduate Degree
- Film Production
  Graduate Degree

Technology
- Computer Science
  Undergraduate Degree
- Information Technology
  Undergraduate Degree
- Mobile Development
  Undergraduate Degree
- Simulation & Visualization
  Undergraduate Degree
- Web Design & Development
  Undergraduate Degree

Media & Communications
- Creative Writing
  Undergraduate Degree
- Creative Writing
  Graduate Degree
- Instructional Design & Technology
  Graduate Degree
- Media Communications
  Undergraduate Degree
- New Media Journalism
  Graduate Degree
- Public Relations
  Graduate Degree

Business
- Business Intelligence
  Graduate Degree
- Digital Marketing
  Undergraduate Degree
- Digital Marketing
  Graduate Degree
- Entertainment Business
  Undergraduate Degree
- Entertainment Business
  Graduate Degree
- Innovation & Entrepreneurship
  Graduate Degree
- Music Business
  Undergraduate Degree

Sports
- Entertainment Business
  Sports Management Elective Track
  Graduate Degree
- Sports Marketing & Media
  Undergraduate Degree

Full Sail’s Economic Impact
- Study conducted by The Washington Economics Group - Coral Gables, Florida
- $1,550,000,000 total annual economic impact
- Currently support 13,900 employment positions
- Largest employer in Winter Park, FL

Our Students
- From 50 states and 56 countries
- 71% of campus students from outside the state of Florida
- 90% of online students from outside the state of Florida
- Average age: 21 years old (campus), 27 years old (online)
- Varying educational backgrounds

The Census
- 15,000 students
- 2,060 full-time equivalent employees
- 70,000+ graduates
- 600+ educators who possess a wide range of academic and professional credentials that contribute to Full Sail’s unique learning experience

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Our Campus

- 210 ACRES OF CAMPUS SPACE
- 60+ CLASSROOMS
- 110+ STUDIOS & LABS

880,000+ SQUARE FEET OF REAL-WORLD MEDIA PRODUCTION FACILITIES

Full Sail Online

Full Sail's online programs are driven by a proprietary web-based platform that expands our unique approach to education to students across the globe.

A Human Approach
One of the foundations of the Full Sail approach is to keep students connected to people, so they may experience one-click access to instructors, exclusive guest lectures, and intuitive, collaborative tools that enable all to meet, share, and receive feedback from their fellow students.

Innovative Curriculum
From video, animation, and podcasts, to more traditional lectures and essay assignments, Full Sail has developed extensive original and engaging content that allows us to challenge and inspire the students we serve.

Project LaunchBox™
Through a relationship with Apple, all Full Sail online students, as well as campus students, acquire an Apple MacBook Pro notebook computer loaded with powerful software, all at a deep institutional discount. The Mac is integrated into their curriculum, allowing students to utilize the power of Apple technology to create music, film, games, animation, design, and more.
Full Sail Graduates have worked behind-the-scenes for many of the world’s most well-known corporations and widely acclaimed entertainment industry releases. Below is just a sample of companies, artists and project titles our graduates have proudly served:

**2019 GRAMMYS**

- 41 Full Sail graduates were credited on 44 artists’ releases that were nominated in 30 separate categories.
- 17 graduates worked on 11 GRAMMY-winning projects across 12 categories at the 61st Annual GRAMMY Awards.
- Full Sail graduates have mixed, recorded, or assisted on 19 GRAMMY-winning Album of the Year releases over the past 29 years.

**2019 OSCARs**

- 52 graduates were credited on 11 OSCAR-winning films at the 91st annual Academy Awards.
- A total of 102 graduates were credited on 26 OSCAR-nominated films during the 91st Annual Academy Awards.
- Full Sail graduate and 2009 Hall of Fame inductee, Gary Rizzo won the 2011 OSCAR for Best Achievement in Sound Mixing for *Inception* and the 2018 OSCAR in the same category for *Dunkirk*.

**World Tours**

Full Sail graduates have worked in concert production for the number-one grossing world tour for 18 of the past 19 years.

- 2018: Ed Sheeran “The Divide Tour”
- 2017: U2 “Joshua Tree Tour”
- 2016: Bruce Springsteen and the E Street Band “The River Tour”
- 2015: Taylor Swift “1989”
- 2014: One Direction “Where We Are”
- 2013: Bon Jovi “Because We Can”
- 2012: Madonna “MDNA”
- 2011: U2 “360”
- 2010: Bon Jovi “The Circle Tour”
- 2009: U2 “360”
- 2008: Madonna “Sticky & Sweet”
- 2006: The Rolling Stones “Bigger Bang”
- 2005: U2 “Vertigo”
- 2004: Madonna “Re-Invention”
- 2003: The Rolling Stones “Licks Tour”
- 2001: U2 “Elevation”
- 2000: Tina Turner “Twenty Four Seven”

**Video Games**

- 99 grads were credited on 15 nominated projects at The Game Awards 2018.
- 75 grads were credited on five Game-Award-winning projects across 10 categories.
- Grads worked on nominated and winning projects in categories including: Game of the Year, Best Action/Adventure Game, Best Narrative, Best Multiplayer, Best AR/VR Game, and Best Esports Game.

**Other Industries**

Grads have worked for the US State Department, Lockheed Martin, Ford Motor Company, U.S. Army Corps of Engineers, and Major League Baseball.