The University
Founded in 1979
Graduate and Undergraduate Degree-Granting Institution
Campus and Online
Accredited by ACCSC (Accrediting Commission of Career Schools and Colleges)

Awards & Recognition

Named an “Apple Distinguished School” by Apple for 2022-2025
Named one of the “Top Music Business Schools” by Billboard Magazine in 2022
Named one of “America’s Best Online Learning Schools” by Newsweek in 2023
Named one of the “Top Design Schools” by Graphic Design USA in 2022 and 2023
Recognized as one of the “Best Places to Work” by Orlando Business Journal in 2022
Named one of the “TopRank: Cyber-Security/AI Degree Programs” by Florida Trend in 2021 and 2022
Ranked #1 on the “Top 10 Animation Bachelor of Science Programs in the U.S.” by Animation Career Review in 2022
Named one of the “Top 50 Augmented/Virtual Reality Colleges in the U.S.” by Animation Career Review in 2021 and 2022
Named one of the “Top 50 Film Schools and Instructors from Around the World” by Variety Magazine in 2021
Named one of the “Top Game Design Schools” by The Princeton Review in 2023
Named one of the “The Best Film Schools in the U.S. and Canada” by MovieMaker Magazine in 2022 and one of “Top 50 Film Schools” by TheWrap Magazine in 2022
Named 1 of 6 U.S. based schools on the “Top 50 Creative Media & Entertainment Schools & Colleges in the World” by The Rookies in 2020
Named one of the “Best Music Schools” by In Tune Monthly Magazine in 2021
Recognized as one of the “10 Elite Collegiate Esports Facilities” and one of the “10 Most Popular Collegiate Esports Programs” by eFuse in 2020
Named one of the top “Master’s Program with Emphasis on Leadership/ Organizational Development” by LEAD Education Awards for the Innovation & Entrepreneurship Master's degree program in 2021
Named one of the “Top 25 Music Schools” by The Hollywood Reporter in 2016
Named one of the “Best for Vets Colleges” by Military Times EDGE magazine in 2013 and 2014
Recipient of Apple’s Innovators in Education Award in 2010
Called “The Harvard of Game Schools” by Tips & Tricks magazine in 2007
Named 1 of the 5 “Best Music Programs” in the country by Rolling Stone magazine in 2005 and one the “Best Music Departments” in the country in Schools That Rock: The Rolling Stone College Guide in 2005
Degree Programs
Campus & Online

Students on Campus Attend School on a Professional Schedule
8-12 hours a day
24-hour round-the-clock schedule

Accelerated, Innovative Curriculum
Graduate degree attainable in 12 months
Undergraduate degree attainable in 20-29 months
Degrees start every month and make graduates available to the industry year-round

Music & Recording
- Audio Production Undergraduate Degree
- Music Production Undergraduate Degree
- Recording Arts Undergraduate Degree
- Show Production Undergraduate Degree

Games
- Game Art Undergraduate Degree
- Game Design Graduate Degree
- Game Development Undergraduate Degree
- Interactive Technology Bachelor of Science Completion Degree with a Game Design Concentration

Art & Design
- Computer Animation Undergraduate Degree
- Digital Arts & Design Undergraduate Degree
- Graphic Design Undergraduate Degree
- Media Design Graduate Degree

Film & Television
- Digital Cinematography Undergraduate Degree
- Film Undergraduate Degree
- Film Production Graduate Degree

Technology
- Computer Science Undergraduate Degree
  - Specialized online concentrations in Artificial Intelligence or Mobile Development
- Cybersecurity Bachelor of Science Completion Degree
- Information Technology Undergraduate Degree
- Simulation & Visualization Undergraduate Degree
- User Experience Undergraduate Degree
- Web Development Undergraduate Degree

Media & Communications
- Creative Writing Undergraduate Degree
- Instructional Design & Technology Graduate Degree
- Media Communications Undergraduate Degree
- New Media Journalism Graduate Degree
- Public Relations Graduate Degree

Business
- Business Intelligence Graduate Degree
- Digital Marketing Undergraduate Degree
- Digital Marketing Graduate Degree
- Entertainment Business Graduate Degree
- Entertainment Business Graduate Degree
- Game Business & Esports Undergraduate Degree
- Innovation & Entrepreneurship Graduate Degree
- Music Business Undergraduate Degree

Sports
- Entertainment Business Sports Management Elective Track Graduate Degree
- Sportscasting Full Sail University’s Dan Patrick School of Sportscasting Undergraduate Degree
- Sports Marketing & Media Undergraduate Degree

Our Students
- From 50 states and 63 countries
- 70% of campus students from outside the state of Florida
- 89% of online students from outside the state of Florida
- Average age: 24 years old (campus), 29 years old (online)

The Census
- 21,000+ students
- 2,500+ full-time equivalent employees
- 92,097+ graduates
- 600+ educators who possess a wide range of academic and professional credentials that contribute to Full Sail’s unique learning experience

Full Sail’s Economic Impact
- Study conducted by The Washington Economics Group - Coral Gables, Florida
- $3,700,000,000 total annual economic impact
- Currently support 30,000+ employment positions
- Largest employer in Winter Park, FL
Full Sail Online

Full Sail's online programs are driven by a proprietary web-based platform that expands our unique approach to education to students across the globe.

A Human Approach
One of the foundations of the Full Sail approach is to keep students connected to people, so they may experience one-click access to instructors, exclusive guest lectures, and intuitive, collaborative tools that enable all to meet, share, and receive feedback from their fellow students.

Innovative Curriculum
From video, animation, and podcasts, to more traditional lectures and essay assignments, Full Sail has developed extensive original and engaging content that allows us to challenge and inspire the students we serve.

Project LaunchBox™
All Full Sail students receive a laptop computer loaded with powerful software, as well as other hardware components, all customized to their degree program and included in their tuition. Project LaunchBox is integrated into Full Sail's curriculum, allowing students to utilize the power of technology to create music, film, games, animation, design, and more.

210+ ACRES OF CAMPUS SPACE
75+ CLASSROOMS
110+ STUDIOS & LABS

Our Campus

880,000+ SQUARE FEET OF REAL-WORLD MEDIA PRODUCTION FACILITIES
2023 Grammy Awards
• 40+ graduates were credited on 53 artists’ releases that were nominated across 38 categories at the 2023 Grammy Awards
• 12 graduates were credited on 11 Grammy-winning projects across 12 categories
• Additionally, graduate Stuart White won a Grammy of his own in the category Best Dance/Electronic Recording for his work on Break My Soul by Beyoncé

2023 Oscars
• 121 graduates were credited on 27 Oscar-nominated films at the 2023 Academy Awards
• 86 graduates were credited on nine Oscar-winning projects across 18 categories
• Full Sail graduate and 2009 Hall of Fame inductee Gary Rizzo won the 2011 Oscar for Best Sound Mixing for Inception and the 2018 Oscar in the same category for Dunkirk

2022 Primetime Emmy Awards
• 288 graduates were credited on 228 Emmy-nominated projects at the 2022 Primetime Emmy Awards
• 116 graduates were credited on Emmy-winning projects including two graduates who took home trophies of their own: Michael P. Clark (1999 Recording Arts Graduate) – Production Sound Mixer, Stranger Things and Jeffrey Roy (2012 Recording Arts Graduate) – ADR Mixer, The White Lotus

2022 Game Awards
• 200+ Full Sail graduates from areas of study including Games, Art & Design, Music & Recording, Business, and Media & Communications were credited on more than 25 projects nominated in 21 categories at the 2022 Game Awards
• Featuring the work of more than 30 Full Sail graduates, Sony Santa Monica’s God of War Ragnarök took home wins in categories including Best Narrative, Best Action/Adventure, Best Performance, and the award for Innovation in Accessibility

World Tours
Full Sail graduates have worked in concert production for the number-one grossing world tour for 21 of the past 23 years.
2022: Bad Bunny “World’s Hottest Tour”
2021: Rolling Stones “No Filter Tour”
2019: P!NK “Beautiful Trauma World Tour”
2018: Ed Sheeran “The Divide Tour”
2017: U2 “Joshua Tree Tour”
2016: Bruce Springsteen and the E Street Band “The River Tour”
2015: Taylor Swift “1989”
2014: One Direction “Where We Are”
2013: Bon Jovi “Because We Can”
2012: Madonna “MDNA”
2011: U2 “360”
2010: Bon Jovi “The Circle Tour”
2009: U2 “360”
2008: Madonna “Sticky & Sweet”
2006: The Rolling Stones “Bigger Bang”
2005: U2 “Vertigo”
2004: Madonna “Re-Invention”
2003: The Rolling Stones “Licks Tour”
2002: Paul McCartney “Back in the World”
2001: U2 “Elevation”
2000: Tina Turner “Twenty Four Seven”

Other Industries
Grads have worked for the US Department of State, Lockheed Martin, Ford Motor Company, Army Corps of Engineers, and Major League Baseball.

Full Sail Graduate Highlights
Full Sail graduates have worked behind-the-scenes for many of the world’s most well-known corporations and widely acclaimed entertainment industry releases. Below is just a sample of companies, artists and project titles our graduates have proudly served:

ABC Television
Aerosmith
Amazon
Avengers: Infinity War
Atlanta Falcons
Beyoncé
Black Panther
Cardi B
The Chainsmokers
Clair Global
Coachella
Condé Nast
David Copperfield
Dancing With The Stars (ABC)
Dateline (NBC)
Deloitte
Disney
DreamHack
DreamWorks
Bob Dylan
Dua Lipa
El Entertainment Television
Electronic Arts
Epic Games
ESPN
Facebook
Game of Thrones (HBO)
Good Morning America
Google
Ariana Grande
Guardians of the Galaxy Vol. 2
Hamilton
Hearthstone
H.E.R.
Hit Factory Studios
HTC Vive
JAY-Z
Jurassic World Dominion
Justin Timberlake
Kendrick Lamar
Lizzo
The Last of Us Part II
Lightyear (Disney)
Lil Wayne
Linkedin
The Lord of the Rings (Trilogy)
Madden 22 NFL
Madonna
Magic Leap
Megan Thee Stallion
NFL Super Bowl LVII
Nicki Minaj
Paul McCartney
The Mandalorian
Metallica
Microsoft
Montreal Studios
MTV
NASA
NASCA
National Geographic
NCIS (CBS)

2022 Hall of Fame Inductees
CARIS BAKER
2013 Game Art
Senior Technical Artist, Award-Winning Game Artist

BRANDON BLACKWELL
2013 Show Production
Front of House, Monitor & Broadcast Mixer, Award-Winning Author
Credits: ASAP Rocky, Lizzo, Ne-Yo, Grammy Awards broadcast, The Beat in My Head

AARON HAMILTON COOK
2012 Recording Arts
2013 Game Design
Executive Assistant to the EVP of Post-Production Creative Services, Warner Bros.
Credits: Warner Bros. Television, Boss Up Productions, OWN Network

JEFF VILLANUEVA
1998 Recording Arts
Producer
Credits: Bioware, Dragon Age: Dreadwolf, The Lord of the Rings (game), The Wizard of Oz (game), James Bond (game)

VICTOR HERRERA DA SILVA
2007 Game Development
2019 Entertainment Business
Sound Designer/Recording Engineer
Credits: Walt Disney Parks & Resorts Worldwide, Electronic Arts, Rihanna, DJ Khaled, Beyoncé

PR_FactBrochure_MAY2023_v79::05.03.23